

13TH AGE

Name

Player

Race

Class

Level 1 2 3 4

ADVENTURER

5 6 7

CHAMPION

8 9 10

EPIC

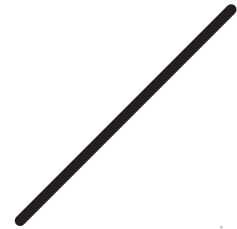
STR CON DEX INT WIS CHA

MODIFIER					
MODIFIER + LEVEL					

INITIATIVE

Hit Points

current



maximum

Defenses

AC Armor Class

PD Physical Defense

MD Mental Defense

Save Bonuses?

Recoveries

current

DIE SIZE

d



maximum

One Unique Thing

Backgrounds

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Icon Relationships

Equipment, History

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Incremental Advancements

Ability Score Bonus
4th/7th/10th lvl
(+1 to 3 abilities)

Feat

Hit Points

Extra Magic Item

Power/Spell

Skills
(+1)

13TH
AGE

Name

Talents

1

2

3

4

5

Powers & Spells

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Basic Melee Attack

ATTACK

HIT

MISS

Basic Ranged Attack

ATTACK

HIT

MISS

Magic Items

GP

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Racial Power

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Class Features (if any)

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Feats

1

2

3

4

5

6

7

8

9

10